

**LANDSCAPE CHARACTER TYPES/LANDSCAPE CHARACTER AREAS**

**A: GRITSTONE UPLANDS**

A1: Mow Cop Gritstone Uplands

**B: COALFIELD FARMLANDS**

B1: North Kidsgrove Coalfield Farmlands

B2: East Kidsgrove Coalfield Farmlands

B3: South Kidsgrove Coalfield Farmlands

B4: Apedale Coalfield Farmlands

**C: ANCIENT REDLAND FARMLANDS**

C1: Madeley Ancient Redland Farmlands

C2: Keele Ancient Redland Farmlands

C3: Whitmore Ancient Redland Farmlands

**D: ANCIENT CLAY FARMLANDS**

D1: Audley Ancient Clay Farmlands

D2: Betley Ancient Clay Farmlands

D3: Wrinehill Ancient Clay Farmlands

**E: SANDSTONE HILLS & FARMLANDS**

E1 Chapel Chorlton Sandstone Hills & Farmlands

E2 Maer Sandstone Hills & Farmlands

E3 Loggerheads Sandstone Hills & Farmlands

E4 Hales Sandstone Hills & Farmlands

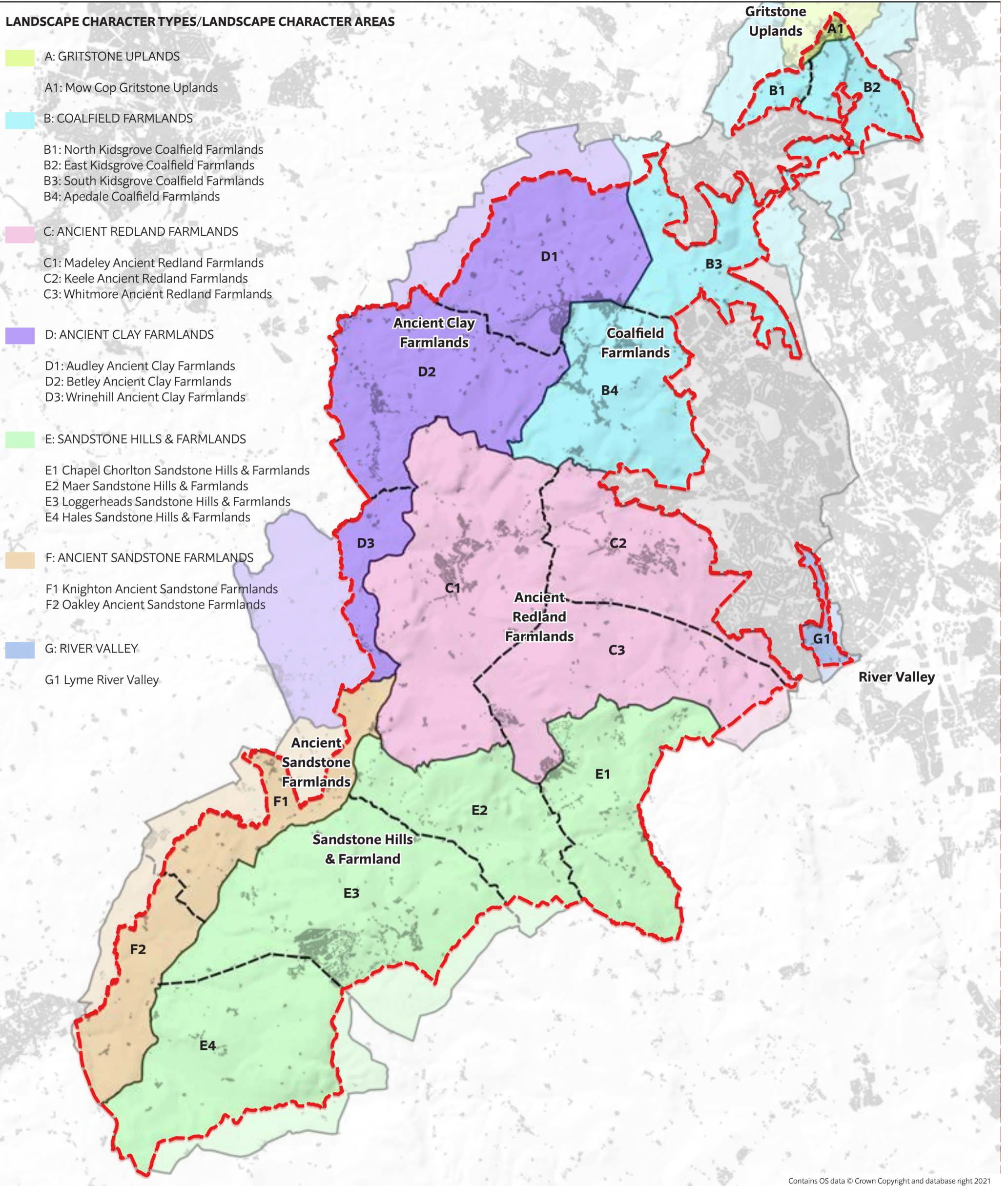
**F: ANCIENT SANDSTONE FARMLANDS**

F1 Knighton Ancient Sandstone Farmlands

F2 Oakley Ancient Sandstone Farmlands





**G: RIVER VALLEY**

G1 Lyme River Valley



Contains OS data © Crown Copyright and database right 2021

**KEY**

-  Study Area
-  Newcastle-under-Lyme & Kidsgrove Urban Area
-  Landscape Character Type Boundary
-  Landscape Character Area Boundary

